

Author: Larry Cohen

Over Opps T/O Double

Date of publish: 1/1/2013 Level: All Levels

| OVER OPP'S T/O DOUBLE | | | |
|-------------------------|---|----------------------------------|--|
| New Suit Forcing: | 1 level <input checked="" type="checkbox"/> | 2 level <input type="checkbox"/> | |
| Jump Shift: Forcing | <input type="checkbox"/> | Inv. <input type="checkbox"/> | Weak <input checked="" type="checkbox"/> |
| Redouble implies no fit | <input checked="" type="checkbox"/> | | |
| 2NT Over | Limit+ | Limit | Weak |
| Majors | <input checked="" type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
| Minors | <input checked="" type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
| Other | _____ | | |

When we open 1 of a suit and the opponents make a takeout double, a redouble always shows 10+. After our redouble, any subsequent doubles are penalty. If the opener runs prematurely, he is showing a weak shapely hand (such as: 1♠-(X)-XX-(2♣); 2♠).

Examples:

| | | | |
|------|-------|--------|-------|
| West | North | East | South |
| 1♥ | X | XX | 2♣ |
| Pass | Pass | X=Pen. | |

| | | | |
|---------------|-------|------|-------|
| West | North | East | South |
| 1♥ | X | XX | 2♣♣ |
| 2♥=Weak (6+♥) | | | |

A new-suit on the 1-level is forcing one round. With a hand such as: ♠3 ♥A Q J 9 8 ♦A 4 3 ♣J 6 5 4, after 1♣-X, I'd rather get the hearts in at once (1♥) instead of redoubling and being subject to preemption. Some 10+ point hands will have the option to go either way (either redouble, or bid at once).

A new-suit on the 2-level is natural and non-forcing. (One of the system-upgrade options is available [here](#)). For example, 1♠(X) 2♣ shows something like: ♠43 ♥32 ♦Q32 ♣AQ9864 (the hand is limited by the failure to redouble).

This treatment of NF on the 2-level and forcing on the 1-level is by far the most common worldwide (not something special to [LC Standard](#)).

Jump shifts are weak [example: 1♦(X) 2♥].

Jump raises are weak [example: 1♥(X) 3♥].

A jump to 2NT after their double is [artificial](#). It shows a limit raise or better. After 1♠(X) or 1♥(X) the 2NT bid shows 3+ trumps (and 10+ in support). After a 1♦ opening, it shows at least 4 trumps and after a 1♣ opening, at least 5